DICOM Correction Item

Date: 2008/01/22

Status: Final Text

Correction Number CP 805				
Log Summary: Primary Fluence Mode				
Type of Modification	Name of Standard			
Addition	PS 3 2007			

Rationale for Correction:

There is a new class of radiation therapy treatment machines where advanced delivery techniques are available for selection as part of the treatment beam definition. These techniques represent a different type of beam modification, as they modify the primary radiation fluence. For example, linear accelerators may have a stereotactic radiation delivery mode which allows use of either a special, high dose rate, flattening filter for small fields or a flattening filter free (FFF) mode where no flattening filter is present (fluence non-uniformity being compensated by use of intensity modulation), all for the same nominal beam energy. In order to allow unique identification of these modes, a new attribute is necessary to allow specification of the mode and an identification for the specific fluence-shaping mode used.

Sections of documents affected

PS 3.3

PS 3.6 Section 6

Correction Wording:

In PS 3.3, Section C.8.8.14 (RT Beams Module), Table C.8-50, add the following attribute after >Radiation Type (300A,00C6):				
Attribute Name	Tag	Туре	Attribute Description	
>Radiation Type	(300A,00C6)	2	Particle type of Beam.	
			Defined Terms:	
			PHOTON	
			ELECTRON	
			NEUTRON	
			PROTON	
>Primary Fluence Mode Sequence	(3002,0050)	<u>3</u>	Sequence defining whether the primary fluence of the treatment beam uses a non-standard fluence-shaping.	
>>Fluence Mode	(3002,0051)	1	Describes whether the fluence shaping is the standard mode for the beam or an alternate. Enumerated Values:	
			STANDARD = Uses standard fluence-shaping	
			NON_STANDARD = Uses a non-standard fluence- shaping mode	
			Only a single Item shall be permitted in this sequence.	
>>Fluence Mode ID	>Fluence Mode ID (3002,0052) 1C		Identifier for the specific fluence-shaping mode.	
			Required if Fluence Mode (3002,0051) has value NON_STANDARD.	

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In PS 3.6, Section 6, add the following new attributes:

Tag	Name	VR	VM
(3002,0050)	Primary Fluence Mode Sequence	<u>sq</u>	<u>1</u>
(3002,0051)	Fluence Mode	<u>cs</u>	1
(3002,0052)	Fluence Mode ID	<u>SH</u>	1