A.80.1.4.3 Graphic Annotation Module

The following attributes, if present, shall have a value of DISPLAY:

- Bounding Box Annotation Units (0070,0003)
- Anchor Point Annotation Units (0070,0004)
- Graphic Annotation Units (0070,0005)
- Compound Graphic Units (0070,0282)

The Display coordinates are relative to the Volumetric Presentation View produced by this Presentation State.

This Module shall only be used to create annotations that have no spatial relationship to the current view as the annotation may continue to be displayed after the view is changed.

Note

See Annex XXX “Volumetric Presentation States (Informative)” in PS3.17 for guidance on usage of the graphic annotation styles available in this IOD.

C.10.5 Graphic Annotation Module

This Module defines Attributes of vector graphics and text annotation that shall be made available by a display device to be applied to an image. The graphics and text are defined in position and size relative to
the image pixel coordinates or the Specified Displayed Area space (defined in Section C.10.4); in the context of a Volumetric Presentation State IOD, the annotation is relative to the Volumetric Presentation View (e.g., the MPR view defined in Section C.11.26). A Graphic Annotation shall be related to an Image.

Note

See Section A.80.1.4.3 for constraints on attributes in this Module when used in the Planar MPR Volumetric Presentation State IOD.